

17th 3DBODY.TECH Conference & Expo

Lugano, Switzerland · 20-21 October 2026

3DBODY.TECH Conference & Expo - The Premier Multidisciplinary International Conference & Expo on 3D/4D Human Body Scanning, Body Data and Body Processing Technologies · <https://3dbody.tech>

3DBODY.TECH provides a platform of eminent professionals, entrepreneurs, researchers across the globe to present, learn and discuss the latest in 3D/4D body scanning, body data and body processing technologies. The multidisciplinary character of 3DBODY.TECH makes it unique and not comparable to any other meeting related to 3D/4D body technologies.

3DBODY.TECH 2026 - The 17th International Conference & Expo on 3D/4D Body Technologies, will take place on 20-21 October 2026, in Lugano, Switzerland. 3DBODY.TECH 2026 will be a full in-person event with conference and expo taking place at the Lugano convention center, with all speakers presenting onsite and with the large majority of attendees participating onsite. Online participation will be available for remote attendees. The entire contents of the conference and demonstrations of exhibitors will be live streamed and recorded for later view.



3DBODY.TECH Conference & Expo - TOPICS

The technical program consists of presentations and demonstrations in the following areas (full list on our website):

- 3D & 4D body and 3D & 4D face scanning methods, systems and technologies
- 3D & 4D body data processing and use, 3D & 4D body processing methods and technologies
- 3D body modeling, 3D body visualization, 3D body printing methods and technologies
- 3D digital humans, virtual humans, avatars, metaverse
- Active and passive 3D & 4D scanning technologies for the human body (full body, bust, head, face, legs, feet, hands, etc.)
- 4D scanning, volumetric capture and MOCAP technologies for the human body
- Mobile, portable and hand-held human body scanning and measurement systems, devices, solutions
- ML (machine learning) and AI (artificial intelligence) for 3D & 4D body scanning, body data, processing and modeling
- Full body scanning and measurement systems for the apparel and fashion sector
- 3D virtual fitting, 3D digital fashion, 3D cloth simulation, virtual mirrors
- Applications in medical sciences (plastic surgery, orthotics, prosthetics, forensics, dermatology, etc.)
- Foot scanning and measurement systems for footwear, sport and orthopedics
- Digital anthropometry, anthropometric studies, ergonomics/HF
- Body measurement and sizing campaigns, fitting mannequins
- Applications in sport, fitness and health
- Applications in FX, games, entertainment, metaverse, virtual life

3DBODY.TECH Conference & Expo - FACTS

- World's largest multidisciplinary meeting entirely dedicated to 3D & 4D body scanning, body data and body processing
- In-person event with all speakers presenting onsite and the large majority of attendees participating onsite
- Over 250 expected international onsite and online participants at the conference and expo
- 1 plenary session, 14 technical sessions in dual track, 1 panel discussion, 6 demo sessions, in total over 80 presentations
- Technical exhibition of equipment and solutions on 500sqm (5400sqft) with 25-30 exhibitors
- Live streaming and recording of all presentations, all sessions and exhibitors' demonstrations
- Dedicated event platform/app with access to all live streams, all recorded contents, and tools for networking
- Conference proceedings (ISBN, digital) with access to all papers, all abstracts and all recordings
- All papers and recordings included in the 3DBODY.TECH Proceedings website with over 1000 pages, 800 PDFs, 450 videos
- Peer reviewed papers published as journal papers (DOI) on 3DBODY.TECH Journal (ISSN, open access, online)

CALL FOR PAPERS - Submission of Abstracts, Acceptance and Review Process, Proceedings, Journal

Authors wishing to present their works at 3DBODY.TECH 2026, have them published in the 3DBODY.TECH 2026 Proceedings and upon request also published as peer reviewed full papers in the 3DBODY.TECH Journal - Vol. 3, Dec. 2026, are invited to submit their extended abstracts to the conference office.

Please send the extended abstract, including name, address, affiliation, e-mail of the authors, to info@3dbody.tech.

Acceptance and Review Process, Conference Proceedings (ISBN), Journal (ISSN), DOIs, Papers & Recordings

The works presented at 3DBODY.TECH Conference & Expo are differentiated into 4 groups: technical/scientific full papers (to be peer reviewed for publication in the journal), technical/scientific papers and abstracts (not fully reviewed), technical presentations (with or without paper/abstract), invited talks (with or without paper/abstract).

The submitted abstracts will be evaluated for acceptance to be presented at the 3DBODY.TECH Conference & Expo.

Authors of accepted abstracts will be invited to submit full papers for publication in the 3DBODY.TECH Proceedings.

Authors of technical/scientific full papers will have the option to publish their works also in the 3DBODY.TECH Journal after being firstly presented at 3DBODY.TECH Conference & Expo.

Before publication in the 3DBODY.TECH Journal, the submitted full papers will be peer reviewed by at least two members of the technical/scientific committee.

All accepted papers and abstracts will have to be presented onsite personally by at least one of the authors. Online remote presentations will be possible only for exceptional cases.

All papers, abstracts and presentations at 3DBODY.TECH 2026 Conference & Expo will be included in the 3DBODY.TECH 2026 Proceedings with ISBN number, and individual DOIs will be assigned to all papers.

The peer reviewed papers will be published in 3DBODY.TECH Journal (ISSN 3042-576X) - Vol. 3, Dec. 2026.

All papers, abstracts, recordings will be available at the 3DBODY.TECH Proceedings website <https://proc.3dbody.tech>.

Important Dates and Deadlines

Abstracts: 31 May, Authors' notification: 30 June, Full papers: 31 Aug., Proceedings: 20 Oct., Journal: 31 Dec.

CONFERENCE PROGRAM

The program of the conference will be structured, during two full days, in an opening session, 14 technical sessions in dual track, 1 poster session, a plenary panel discussion, 6 exhibitors live demonstrations sessions, accommodating in total over 80 scientific and technical presentations and demonstrations, grouped according to various topics and application areas. Breaks between the technical sessions and social events are planned in order to increase the possibilities for building relationships and exchanging ideas between attendees, speakers, authors and exhibitors. Coffee breaks take place in the morning and afternoon, lunch boxes will be distributed to all attendees during lunch breaks and a rich welcome cocktail will be offered after the last session of the first day of the conference.

CALL FOR EXHIBITORS - Levels and Fees, Early Bird Registration Discount

The technical exhibition will take place in parallel to the conference and will be accessible to all attendees and participants. Private corporations and organizations, research and educational institutions, individual firms and startups are welcomed to participate as exhibitors. Different affordable levels for exhibitors are available.

GOLD Exhibitor

- 9m² (3x3m) exhibition space
- additional space: 150 CHF / m²
- tables, chairs, el. plug, WiFi
- 3 onsite + 1 online registr./participants
- presentations at tech. sessions
- short present. at opening session
- live demo streamed + recorded
- profile on event platform/app
- logo, link, text on website + program
- promotion on our social media
- cost: 3600 CHF

SILVER Exhibitor

- 4m² (2x2m) exhibition space
- additional space: 150 CHF / m²
- 1 table, 2 chairs, el. plug, WiFi
- 2 onsite + 1 online registr./participants
- 1 presentation at tech. sessions
- short present. at opening session
- live demo streamed + recorded
- profile on event platform/app
- logo, link, text on website + program
- promotion on our social media
- cost: 2300 CHF

BRONZE Exhibitor

- 2m² (2x1m) exhibition space
- additional space: 150 CHF / m²
- 1 table, 2 chairs, el. plug, WiFi
- 1 onsite + 1 online registr./participant
- 1 presentation at tech. session
- live demo streamed + recorded
- profile on event platform/app
- logo, link, text on website + program
- promotion on our social media
- cost: 1200 CHF

BASIC Sponsor

- 1 online registr./participant
- profile on event platform/app
- logo, link, text on website
- cost: 700 CHF

Additional Registrations/Participants

- + 1 onsite registration/participant: 700 CHF
- + 2 onsite registrations/participants: 1300 CHF
- + 3 onsite registrations/participants: 1800 CHF
- + 1 1-day registration/participant: 350 CHF
- + 1 online registration/participant: 250 CHF
- 1 upgrade to online reg./participant: 400 CHF

Prices are in Swiss francs (CHF) and inclusive of taxes (when applicable).

REGISTRATION - Fees, Tickets, Early Registration Discounts

Each attendee/participant/delegate and each speaker/presenter that wishes to attend (personally onsite or remotely online) the conference and expo must register and pay the registration fees before the begin of the conference.

Registration fees include admission to all sessions and technical exhibition, coffee breaks and lunches, full access to the event platform/app (during and 60 days after the conference & expo) and to the proceedings.

Registration Fees	Attendee	Speaker	Student	1-day	Online	
Super saver, before 1 June	600 CHF	550 CHF	500 CHF	350 CHF	200 CHF	
Early bird, 1 June - 31 July	700 CHF	650 CHF	600 CHF	400 CHF	250 CHF	
Regular, 1 Aug. - 30 Sept.	800 CHF	750 CHF	700 CHF	500 CHF	300 CHF	Prices are in Swiss francs (CHF) and inclusive of taxes (when applicable).
Late, from 1 October:	900 CHF	850 CHF	800 CHF	600 CHF	350 CHF	

VENUE - Lugano · Swiss Mediterranean Style

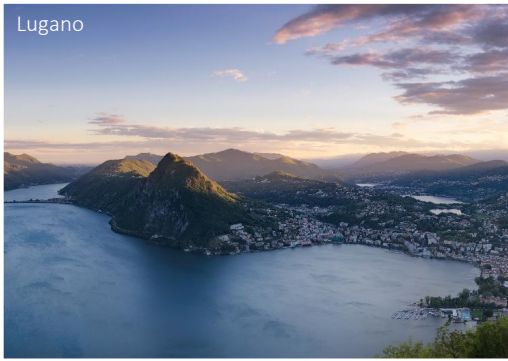
Lugano is situated 80 km north of Milan, in Ticino, an alpine canton in the South of Switzerland. This quiet, compact city of spacious parks lies on the shores of beautiful Lake Lugano, in an unspoilt landscape of lush hills and wild, remote valleys.

Milan Malpensa international airport (MXP) is 70km from Lugano and directly connected to Lugano by rail (1h 40min).

Zurich international airport (ZRH) is located 200km from Lugano and connected to Lugano by rail (2h 15min).

Lugano is within driving distance from major cities in Switzerland, Italy, Germany and France.

3DBODY.TECH 2026 Conference & Expo will be held at the Lugano convention center, which is centrally located next to the municipal park directly on the lake shore, and within easy walking distance of many hotels, shops and attractions. The dual-track technical sessions, the technical exhibition and the breaks will take place in adjacent spaces on the first floor.

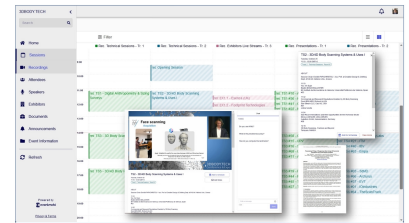


EVENT PLATFORM/APP

The 3DBODY.TECH Event Platform/App will allow all participants to access and view all live streams and all recorded contents: technical sessions, single presentations, exhibitors' demonstrations. The recordings will be available within 1-2 hours.

Extended networking opportunities will be available within the platform/app for browsing/searching and contacting/messaging all participants.

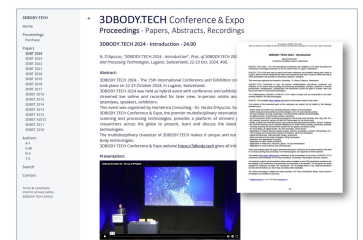
The event platform/app will be active and accessible to all (onsite and online) participants during the conference and for 60 days after the conference.



3DBODY.TECH Proceedings

The 3DBODY.TECH Proceedings website includes all abstracts, papers, presentation videos of all 3DBODY.TECH events, starting from 2010 until 2025. All contents are freely available: 1000 publications/presentations pages, 800 papers/abstracts as PDFs, 450 presentation videos/recordings (from 2020) and a dedicated search tool.

3DBODY.TECH Proceedings website: <https://proc.3dbody.tech>



3DBODY.TECH Journal - International Journal of 3D Body Technologies

3DBODY.TECH Journal (ISSN: 3042-576X | DOI: 10.15221/3DBTJ) is an international peer reviewed, pure open access journal.

The technical/scientific papers published in this journal have been peer reviewed after being firstly submitted and presented at the 3DBODY.TECH Conference & Expo and included in the 3DBODY.TECH Proceedings.

3DBODY.TECH Journal website: <https://jrn1.3dbody.tech>



CONTACT - Conference office and venue

3DBODY.TECH Conference Office

HOMETRICA CONSULTING - Dr. Nicola D'Apuzzo
Contrada Maggiore 2, CH-6612 Ascona, Switzerland
<https://3dbody.tech> info@3dbody.tech +41 91 791 5524

Conference Venue

Lugano Convention Center - Palazzo dei Congressi
Piazza Indipendenza 4, CH-6900 Lugano, Switzerland
<https://luganoconventions.com> +41 58 866 66 30